



ML SOUND LAB

AMPED ROOTS 2.0 UPDATE

Thank you for downloading the new 2.0 update for Roots. Here's everything that's been changed:

VORNA MODELLING

Amped Roots is now running our latest Vorna modelling engine. You should notice improvements in the saturation characteristics, the picking dynamics and a general advancement in the feel of the plugin as a result.

3D CABINET SECTION

Roots' new cabinet section is an entire overhaul from the previous system - rather than a single on/off switch, Roots now features a full 3D cabinet section, which allows you to move the mics around the cabinet in 3D space, as well as the ability to blend two different mics together. The IR loader has also been moved into this new cab section, meaning you're able to load two IRs and blend between them for maximum control over your tone.

M1 COMPATIBILITY

Amped Roots is now fully compatible with Apple Silicon chips, and runs natively for optimum performance.

TUNER

Amped Roots now features a tuner in both the standalone and the plugin - this is something that's been hotly requested for a while, and we're so excited to be able to make this happen. This tuner is immensely tight, and built for super accurate fine tuning.

NEW PEDALS

Another thing that we're excited to bring to the 2.0 update for Amped Roots is some more new pedals. If you were previously updated to 1.3.0, you'll know that our pedalboard already contained a Noise Gate, Drive, Delay and Reverb. Now, with 2.0, we're also bringing a Chorus pedal and a Compressor into the mix too!

NEW PRESETS

Since the whole cabinet section has been redesigned, we figured the plugin would benefit from some new presets to really take advantage of that. We've got a variety of presets for each of the amps, fine tuned by both Mikko and Fluff for fantastic versatility.

SCALABLE UI

The user interface for the plugin and the standalone app is now able to be scaled up or down to perfectly fit any screen size you may be working on.

MIDI CONTROL

Amped Roots is now fully controllable via MIDI. You're able to swap presets using Program Changes, and control a variety of other settings throughout the plugin using Control Changes.